



## Assessments

Assessments generally take two lessons. Students will be provided with a sample project in lessons before the assessment. They will spend some lesson and HW time becoming familiar with the project. In the assessment students will be asked technical questions about the project, such as describing how a particular feature works. They will also be asked to complete practical work using the sample project, such as fixing an error or adding a feature.

Baseline Assessment	<p>Theory paper and short practical exercises.</p> <p>Sample files, including documents and presentations will be provided and students will be asked to edit/develop content and formatting.</p> <p>1 hr + 1 HW</p>
Mid Year 7 Assessment	Based on a FLOWOL project
End of Year 7 Assessment	Based on a Scratch project, plus questions on e-safety and project skills
Mid KS Assessment	Based on Python code
End of Year 8 Assessment	Based on a sample website plus questions on e-safety
Mid Year 9 Assessment	Based on both programming skills and graphics skills from the autumn term
End of KS3 Assessment	Final theory paper covering all skills across the bands